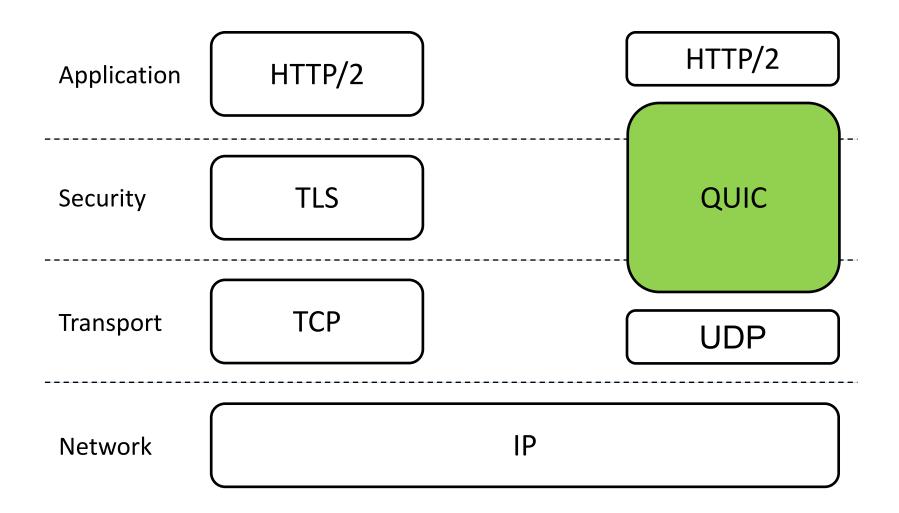


Accelerating QUIC's Connection Establishment on High-Latency Access Networks

Erik Sy

Introducing QUIC

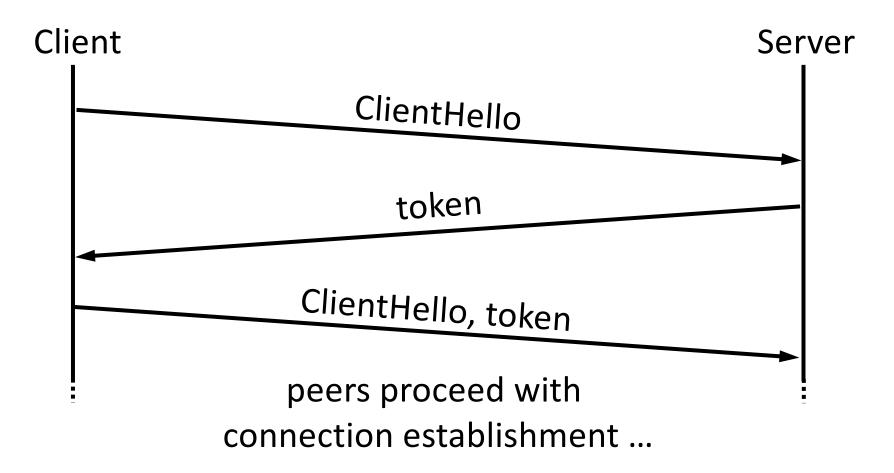


Introduction to the QUIC Transport Protocol

- QUIC is going to replace TLS over TCP in HTTP/3
- Improves problems of TLS over TCP
 - Protocol Entrenchment
 - Implementation Entrenchment
 - Handshake Delay
 - Head-of-line Blocking
 - Mobility

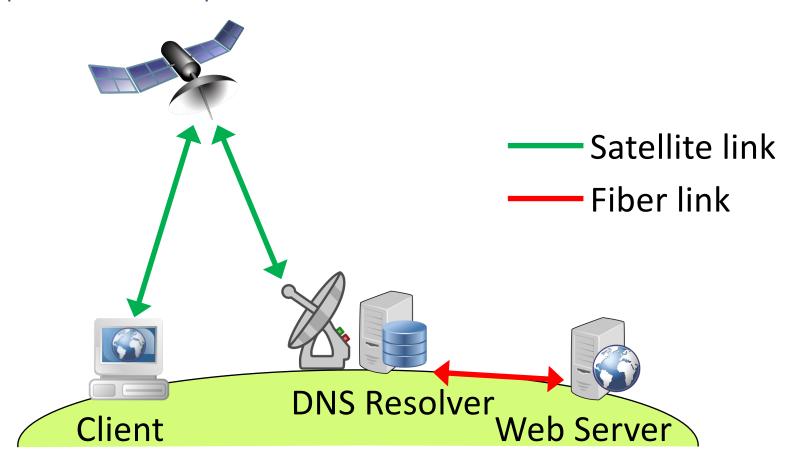
QUIC's Stateless Retry Mechanism

Source-address tokens are used to validate the client's IP address.



Problem Statement

 Clients usually experience higher network latencies to reach online services compared to their ISP-provided DNS resolver

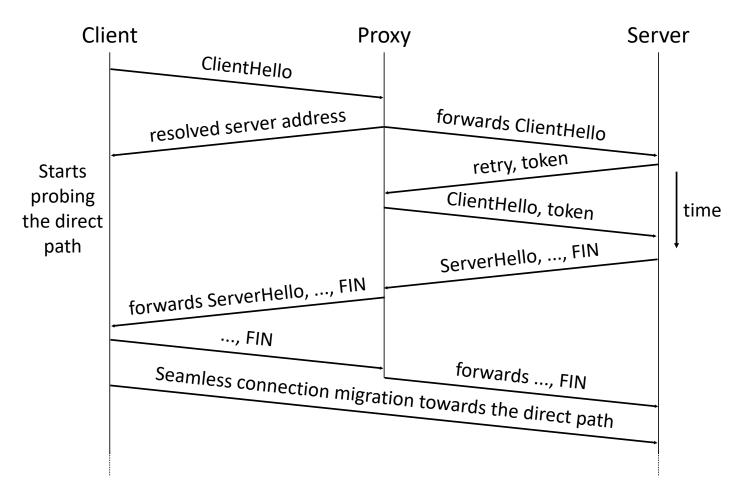


Design Goals for our Proposal

- 1. Deployable on today's Internet
- 2. Reduces the delay of QUIC handshakes requiring a prior DNS lookup
- 3. Supports NATed clients and does not conduct IP address spoofing
- 4. Guarantees end-to-end encryption between client and web server
- 5. Limits the consumption of the proxy's bandwidth
- **6.** Privacy assurances matching the use of a DNS resolver

Introducing the QuicSocks Design

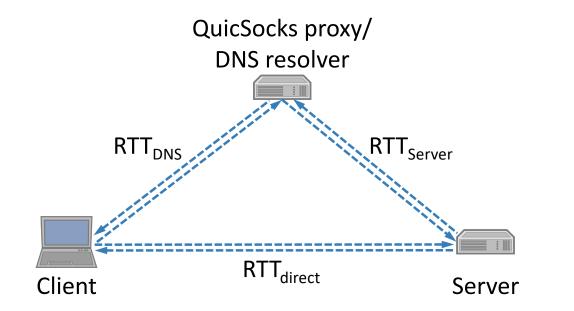
Assumes a QuicSocks Proxy colocated with the DNS resolver



Analytical Performance Evaluation

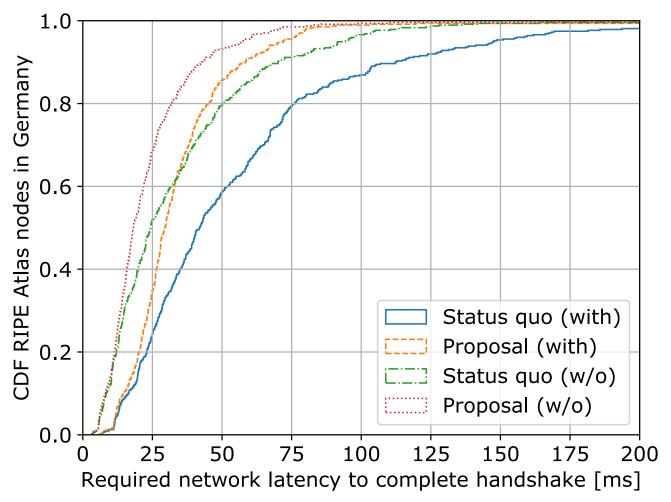
Proposal achieves better performance if RTT_{Server} < RTT_{direct}

Stateless	Latency to establish connection (incl. DNS)	
retry	Status quo	Proposal
w/o	RTT _{DNS} + RTT _{direct}	RTT _{DNS} + RTT _{Server}
with	$RTT_{DNS} + 2* RTT_{direct}$	RTT _{DNS} + 2* RTT _{Server}



Empirical Performance Evaluation

24.3% of nodes saves at least 15ms without and 30ms with stateless retry



Conclusion

- Proposal provides great performance improvements for QUIC's connection establishment requiring prior DNS lookup
- Proposed handling of QUIC's stateless retry can be adapted by all sorts of proxies to improve the delay of QUIC's connection establishments

Thank you

Questions and Answers

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