

---

# PROTECTION IN MOBILE COMMUNICATION SYSTEMS

---

Trustworthy mobility management in telecommunication networks

**Hannes Federrath**

TU Dresden

**INTRODUCTION**

**SECURITY DEFICITS**

 **BASIC CONCEPTS**

- ▶ Broadcast
- ▶ Trusted fixed station
- ▶ location hiding with MIXes

**PERFORMANCE**

**SUMMARY**

---

# Security deficits of existing mobile networks

---

## *Example for security demands: Cooke, Brewster (1992)*

1. protection of user data
2. protection of signalling information, incl. location
3. user authentication, equipment verification
4. fraud prevention (correct billing)



## *Security deficits of existing mobile networks*

- only symmetric cryptography (algorithms not officially published)
- only weak protection of location, i.e. against outsider attacks
- no protection against insiders (location, message content)
- no end-to-end services (authentication, encryption)
- no anonymous communication (similar to public phones)

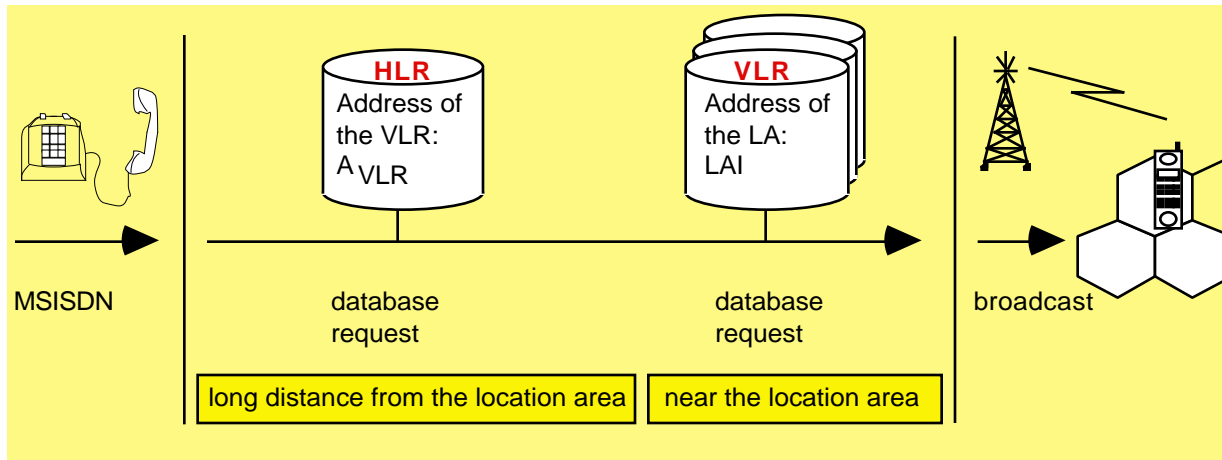
## *Summary*

- protection against external attackers only
- Mouly, Pautet: (1992)  
„...the designers of GSM did not aim at a level of security much higher than that of the fixed trunk network.“

# Trustworthy mobility management – The problem

## Location management in GSM networks

- Global System for Mobile Communication



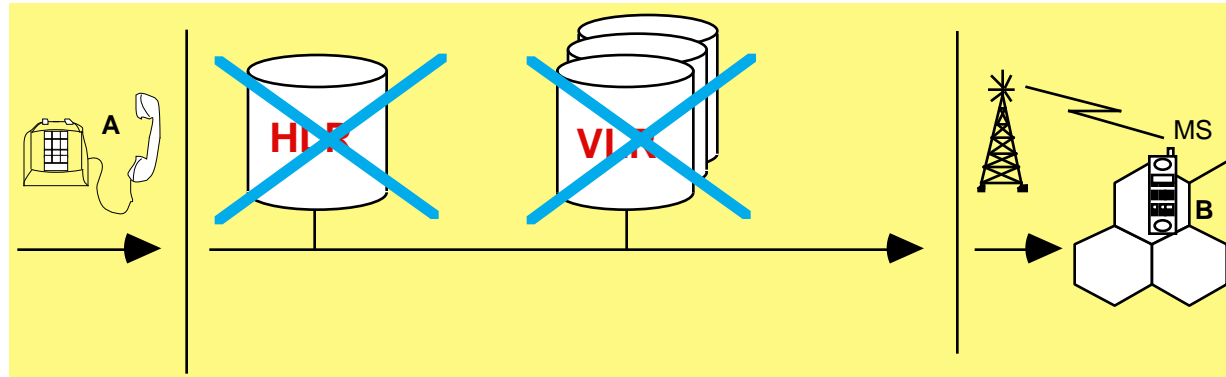
- distributed storage at two stages
  - Home Location Register (HLR) & Visitor Location Register (VLR)
- network operator has a **global view of the location information**
- tracking of mobile users and **movement profiles possible**

## The privacy aspect

- **confidentiality** of the location information

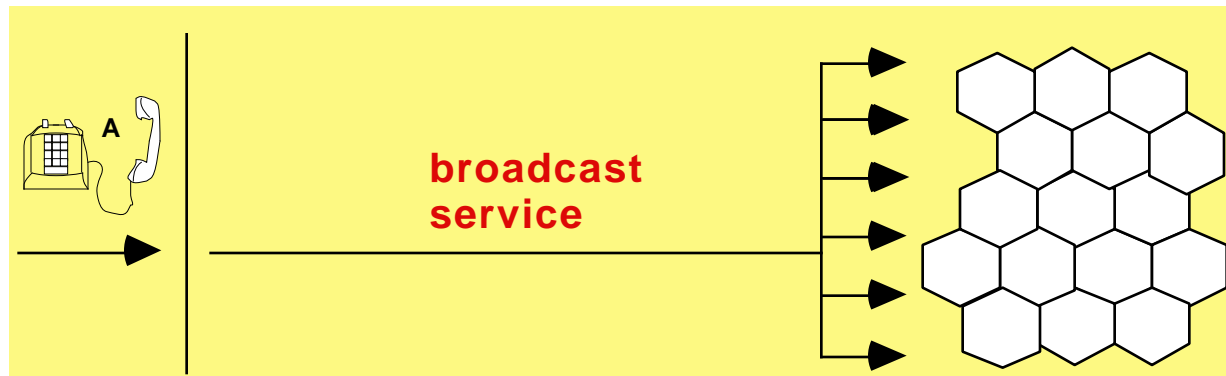
# Basic concepts: Global broadcast

## Global System for Mobile Communication (GSM)



### «Global» broadcast

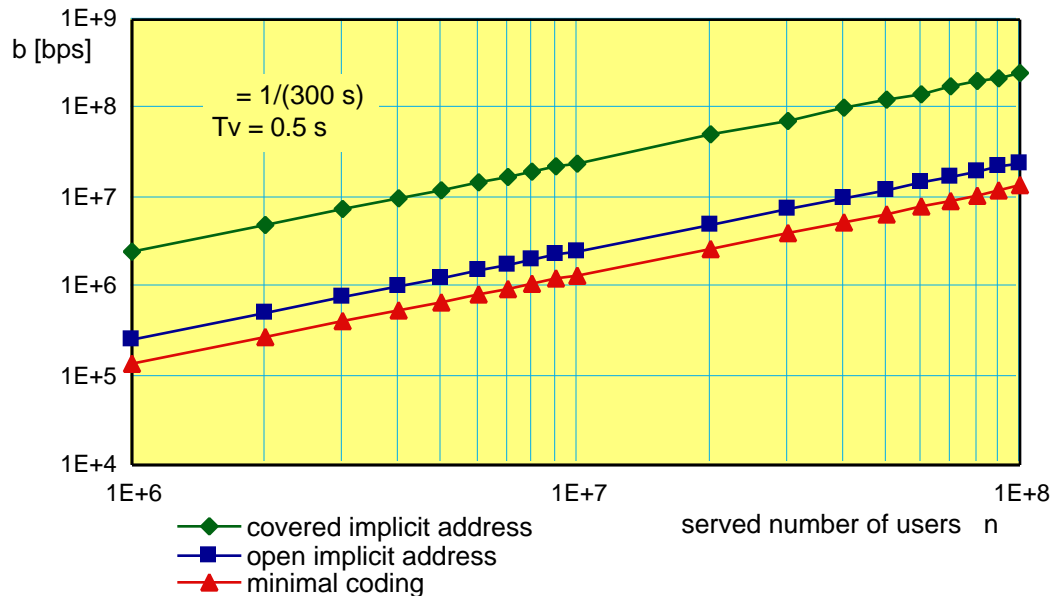
- no storage of locations:  
global paging



# Broadcast – No storage of locations

## Performance

- estimated number of users in the year 2000 in Europe:  $80 \cdot 10^6$



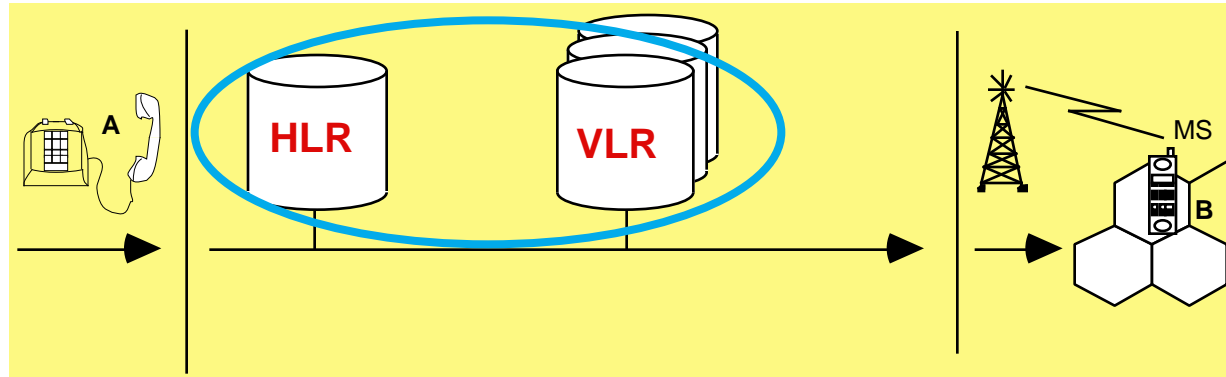
- capacity needed for the broadcast channel: **10 Mbps**  
(efficient implementation of implicit addressing, open implicit addresses)

## Realization

- low earth orbit satellites (global availability), overlay cells
- commercial paging services

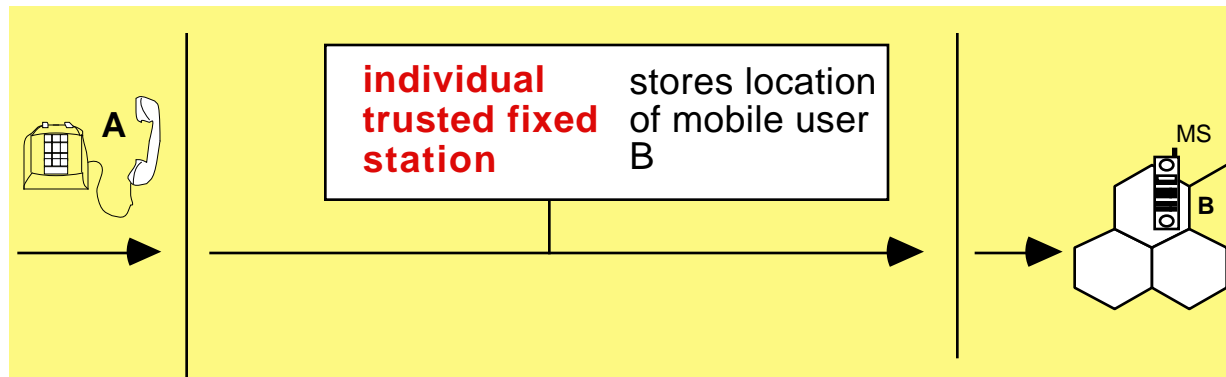
# Basic concepts: Trusted fixed station

## Global System for Mobile Communication (GSM)



## Trusted fixed stations under control of each user

- replace databases by trusted devices in the fixed network



---

# Security aspects

---

## Methods with a trusted fixed station

### *Unauthorized requests by the network operator*

- leads to localization
- **defense**: logging of requests by the trusted fixed station and logging of successful mobile terminating calls, unusual frequency of differences indicate attacks
- normally: movement tracks with granularity of call frequencies

### *Observability of communication*

- between the mobile user and his trusted fixed station:  
**location updating uncovers the location**

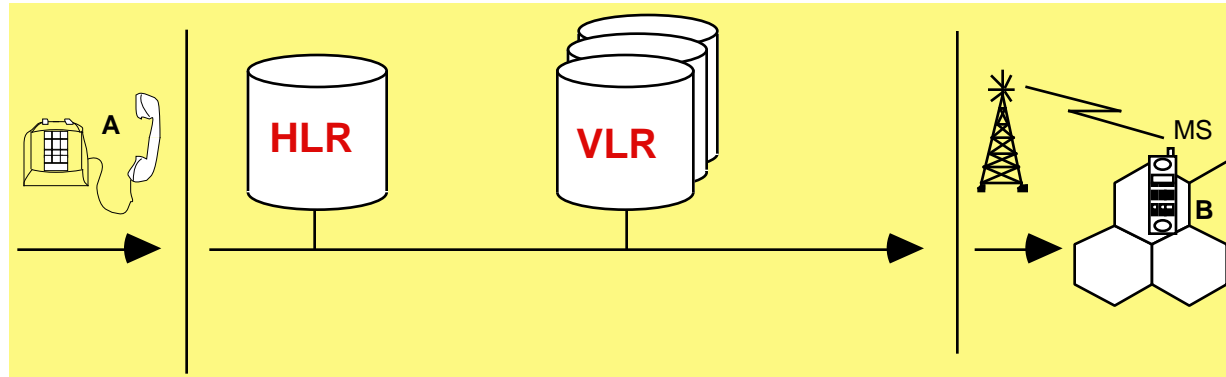
### *Centralization and decentralization*

- decentralization increases efficiency, not security



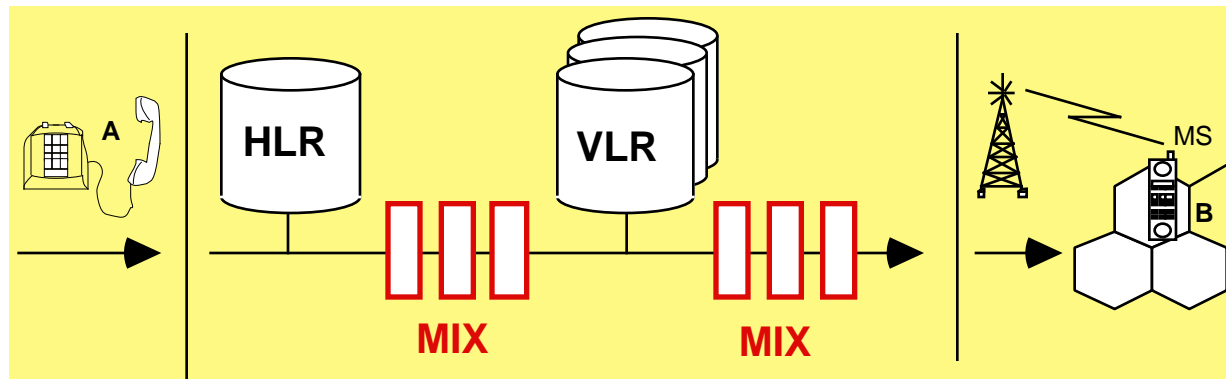
# Basic concepts: Location hiding

## Global System for Mobile Communication (GSM)



## MIXes in mobile communication

- covered storage of location information





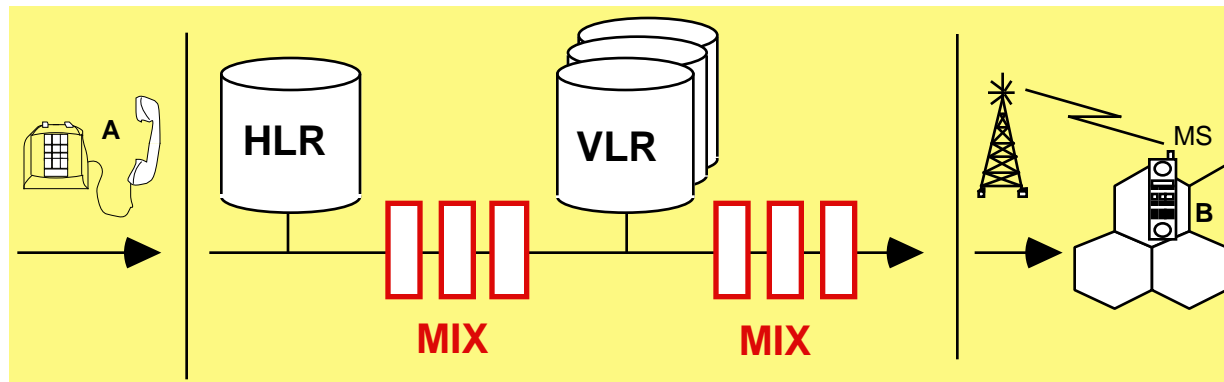
---

# Covered storage of location information

---

## *Location hiding*

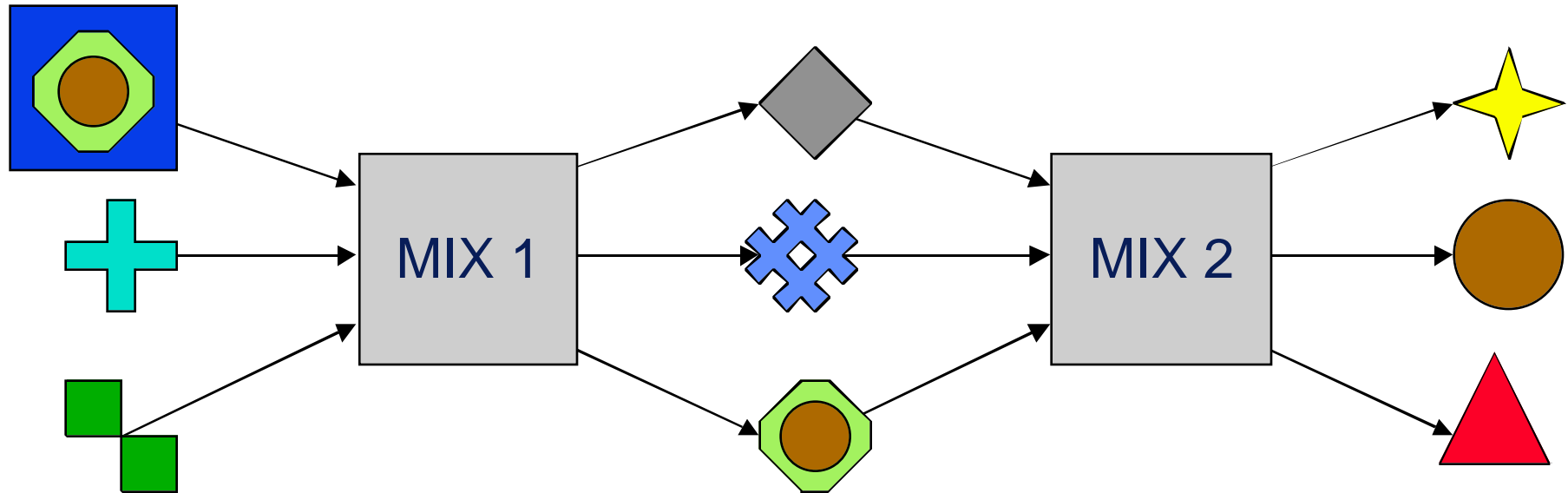
- location information is stored in a covered way
- MIX concept with untraceable return addresses is used
- mobile stations are involved into the MIX concept



**location is not stored explicitly, but  
as a «path» through a MIX network**

# The MIX network

unlinkability of sender and recipient (Chaum 1981)



## *Functions of a MIX*

1. store incoming messages
2. discard repeats
3. change encoding
4. change order
5. put messages out as a batch

## *Attributes usable for linkability*

- timing relations between input and output
- coding relations
- coding is based on asymmetric cryptography

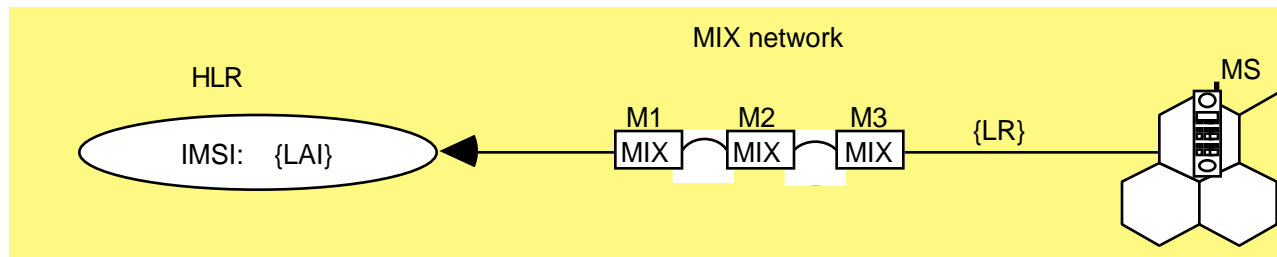
# MIXes in mobile communications

$M_i$  MIX  $i$  in a cascade

$c_i$  public encryption key

$d_i$  private decryption key (only known by  $M_i$ )

## Location registration — centralized



1. MS computes «covered» location information

$$\{LAI\} := c_1 ( k_1, c_2 ( k_2, c_3 ( k_3, ImpAdr )))$$

2. MS sends registration message (MS → MIXes → HLR)

$$\{LR\} := c_3 ( c_2 ( c_1 ( IMSI, \{LAI\} )))$$

notation does not show random numbers in {LR}

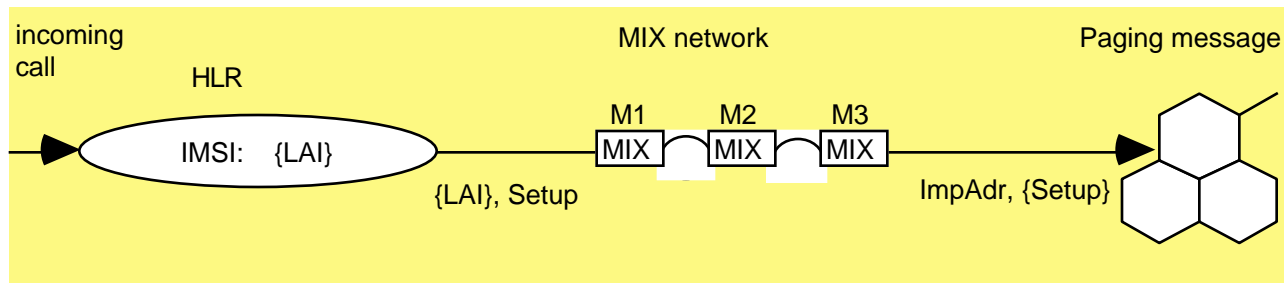
# MIXes in mobile communications

$M_i$  MIX  $i$  in a cascade

$c_i$  public encryption key

$d_i$  private decryption key (only known by  $M_i$ )

## Call setup (mobile terminating) — centralized



1. access HLR database entry

$$\text{IMSI: } \{LAI\} = c_1 ( k_1, c_2 ( k_2, c_3 ( k_3, \text{ImpAdr} ) ) )$$

2. send call setup message

$$\{LAI\}, \text{Setup}$$

3. MIXes: {LAI} is decrypted and Setup will be encrypted

$$\{\text{Setup}\} := k_3 ( k_2 ( k_1 ( \text{Setup} ) ) )$$

4. Paging of the call

$$\text{ImpAdr}, \{\text{Setup}\}$$

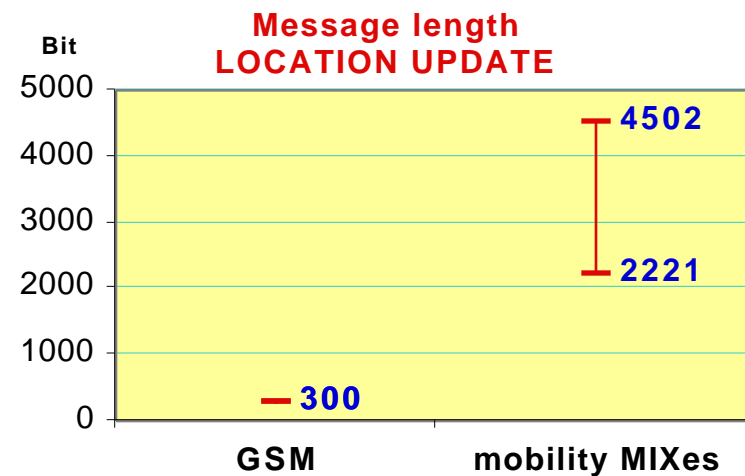
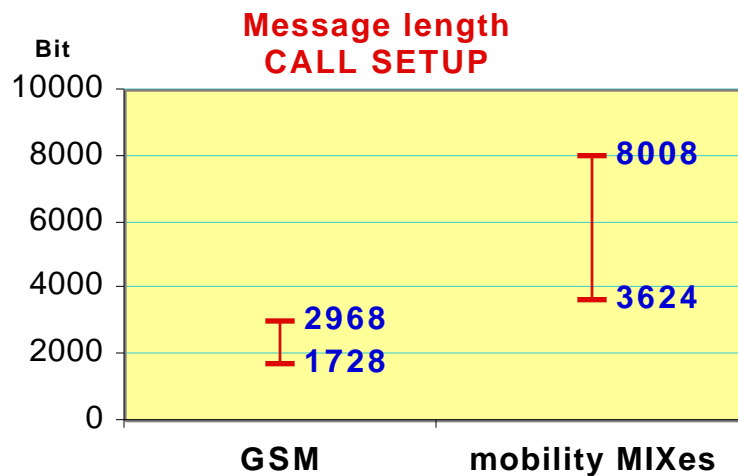
# Performance

## Message length on the air interface compared to GSM

Message length increases by a

- factor 1.2 for call setup and
- factor 6.8 for location updating

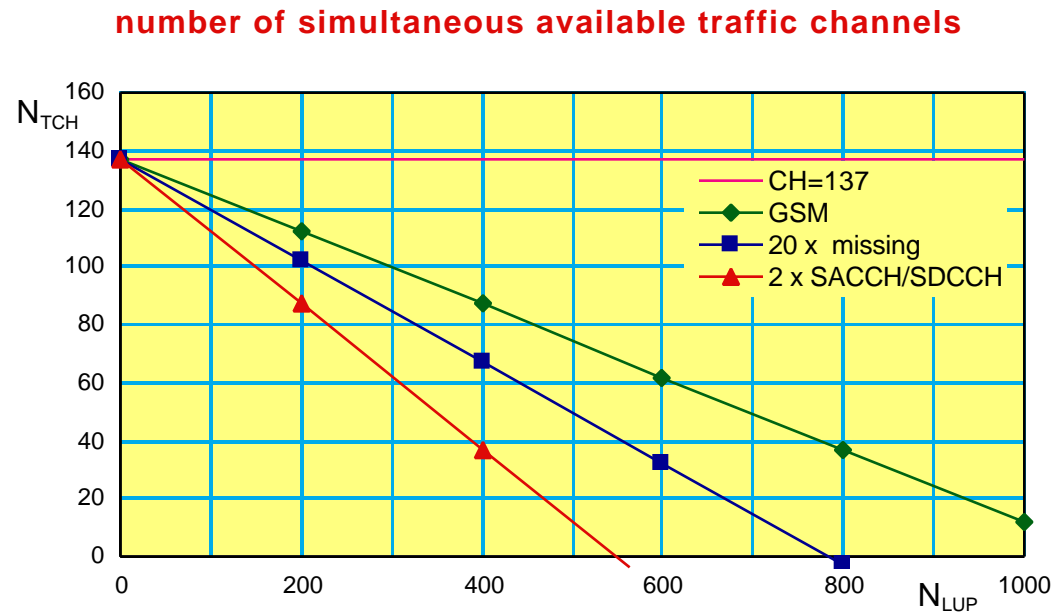
message length in bit	GSM	mobility MIXes
call setup	1728...2968	3624...8008
location updating	216...324	2221...4502



# Efficiency

## Measure of efficiency

- ratio of available traffic channels:  $\frac{\text{GSM}}{\text{mobility MIXes}}$
- mobility behaviour of the users influences the efficiency



- decrease in serveable number of users is about 10 % with  $N_{LUP}=88$  in 5 seconds (corresponds to 20.000 users per cell)

---

# Summary of the basic concepts to protect locations

---

## *No storage of location information*

- broadcast of mobile terminating calls
- immense bandwidth for paging needed
- no costs for location updating

## *Trusted fixed stations (TFS) under control of each user*

- TFS stores the location information
- or stores a pseudonym
- pseudonymous location management

## *Covered storage of location information*

- no trusted fixed station needed
- unobservable communication
- decentralization of security functions (MIXes)

